

Trends Gibraltar Doubles League 2016/17



Dear Team Captain

Attached you will find a copy of the Fixtures List and Rules & Regulations for the Doubles League. Please read through them carefully. It is your responsibility to ensure your team members are also familiar with them.

This year there have been changes in the League Format comprising of teams of 4. Each fixture will be played on two courts. Fixtures will start at 6:15pm (lower div or younger players) or 8:15pm.

Note that teams **cannot** ask players who are not registered with any team to play for their team. If you find yourself short of a player for any one Fixture you can ask a player who is paid up and registered in a lower division team to play for you. (you may also be able to select from The Player Pool depending on their ranking)

Failure to achieve the above will result in a walkover for the other team.

I would like to emphasise some of the other points contained in the Rules & Regulations:

1. The **Home Team must provide the shuttles** for the match. Failure to do so will result in the Home Team losing the match.
2. The **Home Team must provide the score sheet** and ensure it is filled in properly, signed by both team captains, and handed in to the Fixtures Administrator or placed in the Badminton Box at the Stadium within two days after the fixture has been played.
3. Score sheets need to be filled in even for a walkover. If your opposing team fails to turn up, please fill in a score sheet stating so. This way I will be sure you haven't simply forgotten to let me have your score sheet. Remember that if I don't receive a score sheet then the away team will be awarded the walkover.
4. All players must have paid their fees **before they play their first Fixture**. Any Matches played by illegitimate players will be declared void. This rule will be strictly adhered to.
5. Good behaviour and sportsmanship on and off court is of the utmost importance in Badminton and they must be adhered to at all times, including:
 - Respect your opponents.
 - Any foul strokes must be called.
 - No cheating on line calls – if in doubt, play the point again.
 - Shake hands with your opponents at the end of the match.
 - **Always try to advise your opponents if you cannot play an allocated Fixture, even if you realise at the last moment.**
6. Respect the Stadium Staff at all times.
7. **Do not** go on court until all the nets have been put up.
8. **Do not** play at all outside the courts.
9. **Do not** walk through or near a court while other people are playing.

For your information, this year's committee members are:

	Telephone	E-Mail
President: Ivan DeHaro	20044045 (H) 58141000 (M)	president@badmingtonibraltar.com
Secretary: Kasper Thy Jessen	54029987 (M)	kasperthy@hotmail.com
Treasurer: Mark Archer	20046678 (H) 54027504 (M)	treasurer@badmingtonibraltar.com

Committee Members: Charles Avellano (Doubles League Administrator)
Alison Jessen
Morten Jensen (Single League Administrator)
James Linares

Membership fees this year are:

Full Member Adults:	£40.00
Full Member Students:	£25.00
Social Member	£15 (Tuesdays and Fridays only)

In order to assist its members, the Association imports and sells feather shuttles at a cost-based price and these can be purchased from the Treasurer Mark Archer. Current price is £15.50 per tube of 12 but this may vary during the year. The Association can run out of stock from time to time this will not be accepted as a valid excuse for cancelling a Fixture as shuttles can also be purchased from elsewhere.

There is a Badminton section on the Notice board in the Tercentenary Sports Hall where we display updates and information on fixtures, rules, etc. Although we will do our best to distribute information to all our members, it is your responsibility to check the website www.badmingtonibraltar.com or facebook group Gibraltar Badminton Association and your emails.

Good luck for the forthcoming season.

Charles Avellano
Doubles League Administrator.

Trends Doubles League 2016/2017

Rules & Regulations

The following Rules & Regulations will apply to all Divisions in the Doubles League. It is the Team Captain's responsibility to ensure all team members are familiar with them.

For the avoidance of doubt, in these Rules & Regulations:

- Game** means one doubles pair from one team playing another doubles pair from the other team until one pair reach 21.
- Match** means the best of three Games or any one Game to 21 as described in clause 10.
- Fixture** means the actual encounter between two teams involving all the Matches that have to be played in any one evening.

- All Fixtures have been scheduled to be played on the dates and times and at the venue and court number specified by the Fixtures Administrator in the Fixtures List that is distributed to all team captains. The Court Numbering Plan is attached.
- All subscription fees must be paid **before the first Match is played**.
- There shall be no limit as to the number of players that may register for any one team and these may play for that team as long as they are fully paid up members of the Association. A player whose subscription fee has not been paid is not a member of the Association and cannot play for any team. (Corporate Teams- organisations will be allowed to register and pay for 6 players and any employee from that organisation can play in the team. No person from outside the organisation/company can play otherwise the entire fixture will be declared void and points awarded to opponents).
- Players fully paid up and registered in a lower division team may play for higher division teams, but no more than three times in total per higher division team unless the player is 17 years old or younger in which case they may play no more than five times in total per higher division team. Players registered in a higher division team may not play for a lower division team. The GBA will also devise a Player Pool with Rankings for each player. These players can play for any team based on their ranking (e.g. a B ranked pool player can only play as a B player or A player, not as a C or D player. Further details will be published with the Player Pool)
- Players can only play for their team of registration within their team's division and will be entitled to transfer only once per season and always before the end of the first round. Any transfers thereafter must be requested to the committee who will consider such requests on an individual basis.
- Once the league has started, any additional players must register with their team by signing the team registration form one week before their first Match with the Fixtures Administrator or sign up for the Player Pool and be allocated a Ranking by the committee one week before any match is played. A player who is not registered with a team or in the Player pool and is not paid up cannot play for any team in any division.
- Any Games/Matches played by illegitimate players will be declared void.
- Teams will consist of **Four** players (A, B, C and D) who will play each other as follows in two courts:

Match No	Team 1	v	Team 2
1	A & B	v	A & B
2	C & D	v	C & D
3	A & C	v	A & C
4	B & D	v	B & D
5	A & D	v	B & C
6	B & C	v	A & D

A maximum break of 5 minutes will be allowed between each encounter involving the same player.

9. The order of the players must be ranked in order of ability (i.e. player 'A' must be ranked higher than player 'B' who must be ranked higher than player 'C'). Players must be registered in order of ability on the Team Registration Form. The committee reserves the right to change the ranking order preferably before the first match is played or during the season. Any Matches played by players ranked in the wrong order will be forfeited.
10. Once the fixture has commenced NO substitutions will be allowed under any circumstances.
11. Each Match will consist of the best of three Games. Each Game will be played according to standard international rules. If time is seen to be running short, then one game (changing sides at 11 points) may be played instead of playing the best of three.
12. Score sheets and shuttles must be provided by the home team. Feather shuttles must be used in Division 1. Lower Divisions may use cork based plastics as decided by the Home Team. Failure by the home team to provide suitable shuttles will result in a walkover for the away team.
13. Both team captains must sign the score sheet. The home team captain must ensure that the score sheet is given to the Fixtures Administrator or placed in the Badminton Box at the Stadium within two days after the Fixture has been played. Failure to do so will result in a walkover in favour of the away team.
14. If a team arrives more than ten minutes late to a Fixture the opposing team captain may claim the Matches as follows: After 10 minutes claim 1st Match (involving players arriving late i.e. if more than 1 player arrives late and they are involved in Matches 1 and 2 you can claim both those matches), after 20 minutes claim the remaining Matches. If, once the first Match has been completed and 20 minutes have passed, and the team is missing a player the opposing team can claim all matches involving this player. If a team only has three players they can still play the fixture (maximum they can get is a draw). If a team has two players or less the fixture will not be played and a walk-over given to opposing team. Walkovers in favour of the home team still require the Score Sheet to be filled in and given to the Fixtures Administrator as described in clause 13, otherwise a walkover will be given in favour of the away team. In these cases only the home team need sign.
15. If a Match cannot be finished due to one team having members arriving late, then any unfinished Games will be awarded to the team arriving on time. If a Match cannot be finished despite everyone arriving on time, then the current score will be recorded on the score sheet and any remaining Games will be rescheduled by the Fixtures Administrator. The score sheet must clearly state which Games have to be rescheduled.
16. All matches **must** be played as stated on the fixture list. **No postponements** will be allowed, however if both teams agree they may arrange to play their encounter **before** the actual fixture and submit the score sheet on time.
17. Any team who cannot play a fixture must inform the opposing team who will be awarded a walkover. The opposing team must be informed at least 48hrs in advance, or as soon as possible if it is due to an unexpected event, and the fixtures administrator must be informed. If no notice is given or, in the opinion of the fixtures administrator, the unexpected event is not acceptable, then the team will receive a Sanction. Any team that receives 3 Sanctions throughout the season will be automatically expelled from the league. Irrespective of the Sanctions, any team that awards four walkovers during the season will be expelled from the league. All matches involving a team that has been expelled will be declared void on a round by round basis (unless the committee decides otherwise).
18. The points structure of each match is as follows:

Win	3 points
Draw	2 points
Loss	1 point
Walkover	0 points
19. The team that has obtained the most points after all the rounds have been completed will be the overall winner of their respective Division. If the total number of points produces a tie, then the number of matches won in the encounters between the teams concerned will decide the winner followed by the number of Games won in the encounters between them. If the results of the encounters produces a tie, then the number of matches won by each team in all encounters throughout the season will decide the winner. All being equal a deciding tie will be played to determine the winner based on matches, then games and then points.

Court Numbering Plan

Main Entrance

